



CA

SCENARIO 11

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SUPPOSE the United States Fleet was not at Pearl Harbor in December 1941. Now the Imperial Japanese Navy and the United States Navy clash. This might have been a typical naval action.

IJN Hex	Ship/Type	Speed/Heading
Group 1		
3909	3 Kagero DD-4	3/NW
4008		
4109		
4311	1 Myoko CA-2	3/NW
4411	1 Yamota BB-3	3/NW
4512	1 Kirisima BC-1	3/NW
4011	3 Asashio DD-3	3/NW
4112		
4212		
4413	1 Myoko CA-2	3/NW
4615	1 Hiei BC-2	3/NW
4214	3 Kagero DD-4	3/NW
4315		
4415		
4717	1 Akizuki DD-5	4/NW
Group 2		
*	1 Nagato BB-1	4/*
*	1 Mogami CA-3	4/*
*	2 Aoba CA-1	4/*
*	1 Sendai CL-2	4/*
*	1 Yubari CL-3	4/*
*	3 Yugumo DD-4	4/*
*	1 Shuratsuyu DD-3	4/*
*	2 Fubuki DD-2	4/*

* Group 2 enters on Turn 8 in any formation between hexes 6110 and 6125 at any heading.

USN Hex:	Ship/Type	Speed/Heading
Group 1		
2209	1 Astoria CA-2	2/SE
2108	1 Benson DD-5	2/SE

2208	4 Craven DD-3	2/SE
2409		
2510		
2610		
2410	1 Northampton CA-2	2/SE
Group 2		
1715	4 Fletcher DD-6	3/SE
1815		
1916		
2016		
2822	1 Craven DD-3	3/SE
2420	1 Porter DD-1	3/SE
2322	1 Brooklyn CL-3	3/SE
2221	1 Pensacola CA-1	3/SE
2119	1 Atlanta CL-4	3/SE
2018	1 Indianapolis CA-2	3/SE
1817	1 Alaska BC-1	3/SE
1717	1 Iowa BB-4	3/SE
1616	1 Baltimore CA-3	3/SE
1618	2 Fletcher DD-6	3/SE
1518		
Group 3		
**	4 Benson DD-5	4/**
**	1 Craven DD-3	4/**
**	1 Somers DD-4	4/**
**	2 Fletcher DD-6	4/**
**	2 North Carolina BB-1	4/**
**	1 Pennsylvania BB-3	4/**
** Group 3 enters on Turn 17 between hexes 0127-0134-1934 in any formation at any heading.		

IJN player moves first. Neither side can change direction until an enemy ship is sighted by one side or the other. Ships may change speed. No land - night rules.

VICTORY CONDITIONS:		IJN to USN
IJN Decisive	8:1 or more	
IJN Minor	5:1 to 7.99:1	

Draw	1:4.99 to 4.99:1
USN Minor	1:5 to 1:7.99
USN Major	1:8 or less

Victory Points:

	SUNK	1P	1W	2P	2W	PW
BB	10	3	3	5	5	4
BC or CA	7	1	1	1½	1½	1½
CL	4	¾	¾	1	1	1
DD	2	½	½	1	1	¾

IJN gets 1 Victory Point for each ship exited off the mapboard at hexes 0127-0134-1934 after sinking:

- a) 3 BB, 1 CL, and 5 DD or
- b) 3 CA and 10 DD or
- c) 1 CA, 3 CL, and 10 DD

AUTOMATIC VICTORY — Either side sinks 1/2 of the enemy fleet.

**We make
a little
go a long
way.
Give.**

